



REFEREE GUIDELINES

in accordance with Surfcoast Basketball Association (SBA)
and FIBA rules and guidelines

PREPARATION	GUIDELINE
Unavailability	At least 24 hours' notice must be given if unavailable.
Arrival	At least 10 minutes before start time (20 minutes for VJBL).
Game Preparation	Check court is safe. Check equipment and teams are ready.
Last Game	Return arrows, balls, computer, and paddles to the office.

TIMING	GUIDELINE
Referee @ Start.	Get the clock, computer, and teams (player lists) ready.
@ Break.	No referee shooting between games and in game breaks.
@ End.	Complete on computer, reset scoreboard, setup next game.

Playing Time	All grades: 20 minutes x 2 halves. Division 1 Men and Women: 10 minutes x 4 quarters.
Intervals	One (1) minute interval of play at end of first/third quarter. Two (2) minute interval of play between each half.
Clock Stops	Clock stops last (1) minute in the second quarter (1 st half). Clock stops last (2) minutes in the fourth quarter (2 nd half), if the difference in scores between the two playing teams is ten (10) points or less. Clock stops fourth quarter (2 nd half) only for a time-out.
Time-outs	Two (2) time-outs during 1 st and 2 nd halves, if playing 20 minutes x 2 halves. One (1) time-out during 1 st or 2 nd and 3 rd or 4 th quarters, if playing 10 minutes x 4 quarters. Unused time-outs do not carry over to the next period. Each time-out shall last one (1) minute.
Shot Clock	Where specified, shot clock will operate as per FIBA rules.

REFEREE TIPS	GUIDELINE
	No walking. Be accountable. Be fair. Be a People Person.





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UNIFORM GUIDELINE

Referee	Always wear correct uniform. Shirts tucked in. No Jewellery.
Players	First 3-week grace period then four (4) point penalty per offence. Numbers to be worn are 00, 1 – 99. Properly fix numbers to top. Shorts with pockets and board shorts not permitted.

BASKETBALLS GUIDELINE

Size 5	All Under 8, 10, 12 Boys and Girls games.
Size 6	All Female and Under 14 Boys games.
Size 7	All Under 16-, 18- and 21-Men games.
Balls per Court	Two balls per court. Give each team a ball for warmup.
Balls Storage	Place 2 nd basketball in court equipment tub during game.
Balls Security	Hand basketballs to next set of referees for following game.
Outside Balls	No outside basketballs permitted in stadium during competition.

SCORING GUIDELINE

Scoring Issues	Stop game, resolve issue. 2 nd referee not to continue game.
No Scorer	2-point penalty per minute – max 10-points – for offending team.
Forfeit	20 – 0 will be final score when match is called after 10 minutes.

MISCONDUCT GUIDELINE

Behavioural Technical Foul: A referee must complete a Game Incident Report Form after the game should a behavioural technical foul be given. Give form to Referee Supervisor on the same day of the incident.

A Technical foul for hanging on the ring, flopping, reaching over the sideline or delay of game is not a behavioural technical foul.

SBA VALUES INCLUSION, RESPECT, EFFORT, NETWORK, ENJOYMENT

